# Uncloneable Cryptography

#### A tale of two paradigms

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# What is Uncloneable Crypto?



- Secrecy/ Authenticity is not always sufficient
- Multiplicity of authorized sources is the problem

#### **GOAL: Control ability of users to 'copy' info!**





- Watermarking type applications
- Associates naturally with minting of digital currencies!
- Very close to what NFTs set out to do

# Overview

- Two major themes:
  - Quantum state-based constructions
  - Polymer-based constructions

#### Our contributions:

- Classification of Uncloneable Primitives
- Comparison and identifying properties unique to either setting
- New constructions in the polymer setting
- Directions for Future Work



# **Uncloneability from Quantum States**



- Money states verifiable by a (publicly accessible) interface
- Only bank mints currency
- Cannot create new money from existing notes

#### **How Quantum Money Works**



# **Uncloneable Crypto from Quantum States**

- Quantum Money
- One-Shot Signatures/ Tokenized Signatures
- Uncloneable Encryption
- Secure Software Leasing
- Copy Protected Programs
- Typically, we need (alongside standard crypto/QROM etc):
  - Information-theoretic No-Cloning theorem
  - Post Quantum Indistinguishability obfuscation

# **Uncloneability from Polymer Constructs**



### How Memory Tokens work (roughly)





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- Data is destroyed in read attempts
- Protein sample cannot be cloned (Central Dogma of molecular biology)

# **Uncloneable Crypto from Polymers**

- Consumable Memory Tokens
- Digital Lockers
- Bounded Execution/ k-time Programs
- Typically, we need (alongside standard crypto/QROM etc):
  - Hardness of Protein Reading
  - Impossibility of cloning proteins (Central Dogma)
  - Indistinguishability Obfuscation



### **Tier 1: Uncloneable Entities**



### **Tier 2: Uncloneable Data**



### **Tier 3: Uncloneable Programs**



Setting	Paradigm	<b>Existing Primitives</b>	Additional Assumptions
Quantum	Unclonable states	Quantum money	$q$ OWF, $qi\mathcal{O}$ , $q$ LWE
	Unclonable programs	Copy protection	$qi\mathcal{O}, qOWF, qLWE$
	Unclonable programs	Secure software leasing	CRS, $qi\mathcal{O}$ , $qLWE$
	Unclonable states	One-shot signatures	$qi\mathcal{O}$ , any secure classic signa-
			ture scheme
	Unclonable data	Unclonable encryption	$q$ OWF, $qi\mathcal{O}$ , $q$ ROM
	Unclonable programs	Unclonable decryption	$qi\mathcal{O}, qOWF, qLWE$
Polymers	Unclonable data	Digital lockers	ROM
	Unclonable programs	(1, n)-time programs	OWF, $i\mathcal{O}$

# **Contrasting the two paradigms**

#### **Quantum Model**

- Persistence → Reusable constructions
- Typically requires oracles
- Requirement: Quantum Computers/ Networks

#### **Polymer Model**

- Guaranteed destruction →
  Bounded # of execs
- Uncloneability is direct
- Requirements: (Ongoing)
  Biochemical techniques,
  physical devices

## **Comparing the two paradigms**

- Protein  $\rightarrow$  Quantum: Difficult to get Guaranteed Deletion
- (Lower bounds: Bdd Exec Programs [even w/ power gap] need hardware assumptions even w/ quantum computing)
- Quantum → Protein: Possible, but with caveats: based around (limited) Bdd exec programs.
- Need to account for adversary power gap (1 vs n tries).
- Persistent applications (e.g., copy protection) are also not yet achievable through proteins.

Primitive to realize	Using <i>k</i> -time programs?	Using $(1, n)$ -time programs?
Quantum money	Yes (with $k = 1$ )	No—a coin can be spent $n$ times
Software copy protection (and secure software leas- ing)	Yes (including learnable functions)—but a program can be executed only $k$ times	Yes—but permitting domain splitting attacks and the power gap between the honest party and the adversary
One-shot signatures	Yes (with $k = 1$ )	No—an attacker can sign up to $n$ messages instead of one
Unclonable encryption	Yes	Yes—but a weaker security no- tion covering $n + 1$ attackers in- stead of two
Unclonable decryption	Yes	Yes—same constraint as above
Digital lockers	Yes— $k$ trials for honest party	Yes

## **Directions for Future Work**

- Q1: Strengthening the polymer-based model.
- Caveat: realizes very strong primitives like non-interactive oblivious transfer.
- Q2: Combining both approaches in a 'Hybrid Model'.
- Are there stronger primitives we can get from combining both kinds of assumptions?
- No obvious obstacles or caveats to doing this.
- Both approaches are speculative, requires further work.

# **Thank You!**

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